

***PRELIMINARY USER'S MANUALS
FOR
DYNA3D AND DYNAP
(Nonlinear Dynamic Analysis of
Solids in Three Dimensions)***

J. O. Hallquist

October, 1979

**Lawrence
Livermore
Laboratory**

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FORWARD

Many capabilities of the 1976 version of DYNA3D are no longer available in this new version. However, the capabilities that are retained are substantially improved and generalized. The new finite element version of DYNA3D executes 8.9 times faster than the old version on the CDC 7600 machine. More impressive though, is the speed of the fully vectorized Cray-1 version which is 60 times faster than the old version and seven times faster than the current CDC 7600 version. A finite difference option, based on the difference equations of HEMP3D, is also now available.

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ABSTRACT

This report provides a user's manual for DYNA3D, an explicit three-dimensional finite element code for analyzing the large deformation dynamic response of inelastic solids. A contact-impact algorithm permits gaps and sliding along material interfaces. By a specialization of this algorithm, such interfaces can be rigidly tied to admit variable zoning without the need of transition regions. Spatial discretization is achieved by the use of 8-node solid elements, and the equations-of-motion are integrated by the central difference method.

Post-processors for DYNA3D include GRAPE for plotting deformed shapes and stress contours and DYNAP for plotting time histories. A user's manual for DYNAP is also provided in this report.

BACKGROUND

DYNA3D was developed over three years ago and has since been successfully applied to a moderate number of problems. These applications tended to be time consuming and, as a result, discouraged many potential users. Furthermore, the sliding interface logic lacked the capability to treat interfaces comprised of one or more triangular segments that are common in meshes of axisymmetric geometries. In an attempt to alleviate these

drawbacks, the new version of DYNA3D has been reprogrammed to provide near optimal speed on both the Cray-1 and CDC 7600 computers. An improved sliding interface treatment not only admits triangular segments but is an order of magnitude faster than the previous treatment. The new version lacks structural and higher order solid elements and some of the material models of the previous version. These latter features were eliminated due primarily to excessive computational cost and lack of use.

In the sections that follow, some of the aspects of the current version of DYNA3D are briefly discussed.

MATERIAL MODELS

Two material models are presently implemented:

- Elastic-plastic with isotropic work hardening.
- Soil and crushable foam.¹

DYNA3D is organized to accept new material models of any complexity. The organization permits different material types to have unique storage requirements. All history variables except the stress tensor and the effective plastic strain are packed in a one-dimensional storage vector to insure that no space is wasted.

The material subroutines on Cray-1 are vectorized. DYNA3D will run at peak efficiency if elements requiring the same material model are grouped together. Elements within these groups may reference different material parameters, however, with no loss of speed.

SPATIAL DISCRETIZATION

The elements shown in Figure 1 are presently available. One element centered stress state is stored for each element in addition to any material parameters. An hourglass viscosity is used to

control the zero energy deformation modes. These elements can be used with either the finite element or finite difference option. As timings given below show the finite element method is more economical and since the methods seem to give similar results, the finite element method is recommended.

SLIDING INTERFACES

The three-dimensional contact-impact algorithm is an extension of the two-dimensional algorithm briefly discussed in a recent report.² As currently implemented, one surface of the interface is identified as master surface whereas the other is identified as a slave surface. Each surface is defined by a set of three or four node quadrilateral segments, called master and slave segments, on which the nodes of the slave and master surfaces, respectively, must slide. Input for the contact-impact algorithm requires that a list

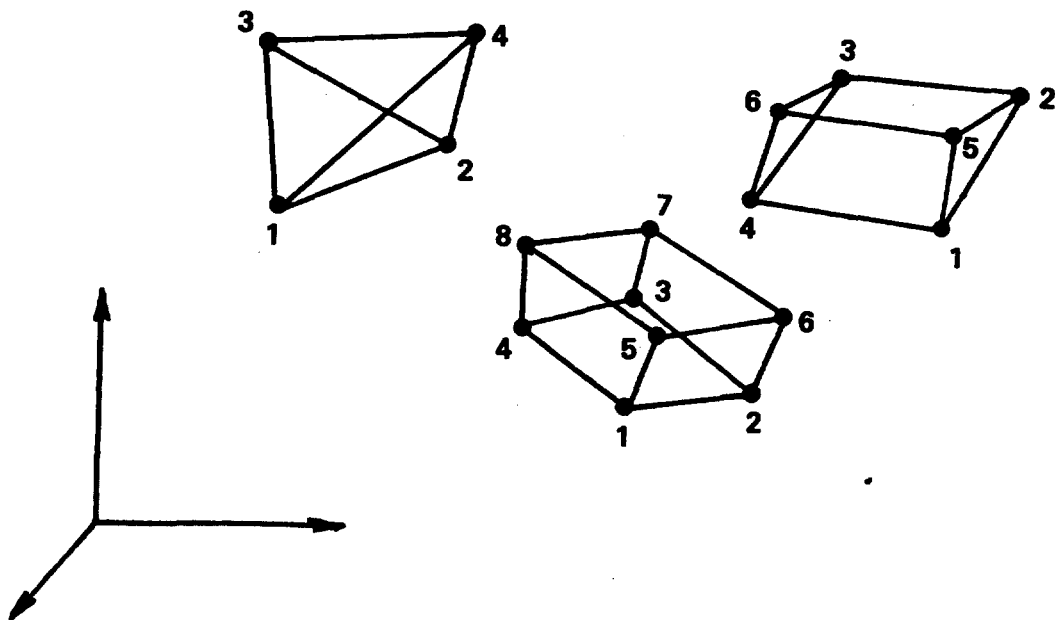


Figure 1. Elements in DYNA3D.

of master and slave segments be defined. Internal logic³ identifies a master segment for each slave node and a slave segment for each master node and updates this information every time step as the slave and master nodes slide along their respective surfaces. Two types of interfaces can presently be defined including

- sliding with gaps,
- tied.

The tied interface option is similar to the two-dimensional algorithm used in DYNA2D^{4,5}. Unlike the general option, the tied treatment is not symmetric; therefore, the surface which is most coarsely zoned should be chosen as the master surface. No limit exists in the logic on the number, type, or orientation of the interfaces. Stonewalls, which are discussed in the user's manual, should not be confused with the contact-impact algorithm.

CAPACITY

Presently, the capacity of DYNA3D is limited to approximately 10000 elements on the CDC-7600 and 30000 elements on Cray-1. Storage allocation is dynamic so that the only limit that exist on the number of boundary condition cards, number of material cards, number of pressure cards, etc., is the capacity of the computer. Unfortunately, at this time the post-processor GRAPE⁶ is not operational on Cray-1 and lacks the capacity to handle the large data bases of DYNA3D.

CODE ORGANIZATION

DYNA3D consist of one source that compiles under compilers CFT⁷ and FTN⁸ on the Cray-1 and CDC 7600 computers, respectively. The programming is in FORTRAN IV. DYNA3D has five overlays in addition to the main code. They are:

- Input.
- Restart.
- Initialization.
- Finite element method.
- Finite difference method.⁹

Presently, all data is stored in core during execution. Two versions of the finite element overlay are being maintained for maximum efficiency on the Cray-1 and CDC 7600 computers.

SENSE SWITCH CONTROLS

DYNA3D has three teletypewriter sense switch controls that are tabulated below:

<u>Type</u>	<u>Response</u>
SW1.	A restart file is written and DYNA3D terminates
SW2.	DYNA3D responds with time and cycle numbers.
SW3.	A restart file is written and DYNA3D continues calculations.

When DYNA3D terminates, all scratch files are destroyed: the restart file, plot files, and high-speed printer files remain on disk. Of these, only the restart file is needed to continue the interrupted analysis.

EXECUTION

DYNA3D may be obtained on the LLL CDC 7600 computers by typing

X GLGLIB DYNA3D DR.

and on the Cray-1 by typing

LIB MDGLIB! X DYNA3D! END

where the character, !, denotes the linefeed key.

The teletypewriter execution line for DYNA3D is as follows:

```
DYNA3D I=inf O=otf G=ptf D=dpf F=thf
```

where

inf = input file,
otf = high speed printer file
ptf = binary plot file for graphics,
dpf = dump file for restarting,
thf = binary plot file containing the time histories
of a selected number of nodes and elements.

File names must be unique to six characters.

When restarting from a dump file, the execution line becomes

```
DYNA3D I=inf O=otf G=ptf D=dpf R=rtf F=thf
```

where

rtf = eight character restart file.

File name dropouts are permitted, for example

```
DYNA3D I=inf
```

```
DYNA3D R=rtf
```

Default names for the output file, binary plot files, and the dump file are DYNOUT, PPDYNA, THDATA, and DUMPFL, respectively.

POST-PROCESSING

Time histories of up to 9 nodal and 28 element quantities can be plotted for each node and element by the post-processor, DYNAP. Two sets of binary plot files are written by DYNA3D. In one set output for every node and element is written, and in the other, output is written for only those nodes and elements specified in the input. Either set of plot files can be plotted by DYNAP; however, the first set must be used to generate GRAPE files. DYNAP has the capability to compute the Lagrange and Almansi strain measures as well as strain rates. Rigid body displacements, velocities, and accelerations can be computed and plotted by material number. On Cray-1, DYNAP generates FR80 files, and on the CDC 7600, DYNAP generates UX80 files.

DYNAP may be obtained on the LLL CDC 7600 computers by typing

X GLGLIB DYNAP DR.

and on the Cray-1 by typing

LIB MDGLIB! X DYNAP! END

where the character, !, denotes the linefeed key.

DYNAP is executed by typing:

DYNAP I=*inf* G=*pfl* N=*nip* S=*siz* U=*fln* O=*hsp*

where

inf = input file name

pfl = first binary plot file (PPDYNA, THDATA, etc.)

nip = "NIP" if NIP output is desired; otherwise,
type "NONIP" (CDC 7600's only)

siz = "SMALL" for RJET size output. "LARGE" for
maximum size

fln = desired name for UX80 file (CDC 7600's only)

hsp = high speed printer file name.

Defaults are DYNAPI for the input file, NONIP for the NIP output option, SMALL for the picture size, U for the UX80 file, and DYNAP0 for the output file. If default names are used, the execution line becomes

DYNAP G=pfl

In large calculations, a sequence of plotfiles can be generated. If files are missing from the sequence, DYNAP will ignore the missing file(s) and proceed to the next available file.

EXECUTION SPEEDS

The execution speeds of DYNA3D's various options are tabulated below in CPU minutes per million mesh cycles.

<u>Machine</u>	<u>CPU Minutes/10⁶ Mesh Cycles</u>
CDC 7600	4.67 finite element method
CDC 7600	9.65 finite difference metod
Cray-1	0.67 finite element method
Cray-1	5.00 finite difference method

The finite difference option on Cray-1 is not vectorized and, therefore, the timing is not optimal. These timings do not account for the inclusion of sliding interfaces. Each interface node is roughly equivalent to one-half zone cycle in cost. Presently, the sliding interface logic is not vectorized.

DYNA3D User's Guide

1. Title Card (12A6)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-5	Heading to appear on output	12A6

2. Control Cards

Card 1 (7I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Number of materials (NUMMAT)	I5
6-10	Number of nodal points (NUMNP)	I5
11-15	Number of elements (NUMEL)	I5
16-20	Method of solution	I5
	EQ.0: finite element	
	EQ.1: finite difference	
21-25	Number of boundary condition cards	I5
26-30	Number of nodal time history blocks	I5
31-35	Number of element time history blocks	I5

Card 2 (8I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Number of load curves	I5
6-10	Number of concentrated nodal loads	I5
11-15	Number of element sides having pressure loads applied	I5
16-20	Number of velocity boundary condition cards	I5

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
21-25	Number of rigid walls	I5
26-30	Number of nodal constraint cards	I5
31-35	Initial condition parameter	I5
	EQ. 0: initialize velocities to zero	
	EQ. 1: initial velocities are read in	
36-40	Number of sliding interfaces, NUMSI	I5

Card 3 (3E10.0,I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	Termination time	E10.0
11-20	Time interval between dumps of time history data	E10.0
21-30	Time interval between complete state dumps	E10.0
31-35	Number of time steps between restart dumps	I5

3. Viscosity Coefficient Card (3E10.0)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	Quadratic bulk viscosity coefficient, Q_1	E10.0
	EQ.0.0: default value is 1.2	
11-20	Linear bulk viscosity coefficient, Q_2	E10.0
	EQ.0.0: default value is .06	
21-30	Hourglass viscosity coefficient	E10.0
	Values between .01 to .10 are recommended	

An artificial bulk viscosity is computed whenever an element is undergoing compression and is added to the pressure. This viscosity

permits the formation of shock waves and damps out numerical oscillations. The form given is similar to that published in the finite difference literature.¹⁰

$$Q = 0 \quad \text{if } D_{kk} \geq 0 ;$$

otherwise,

$$Q = \rho \ell |D_{kk}| \left[Q_1^2 \ell |D_{kk}| + Q_2 c \right]$$

where ρ is the current density, ℓ is a characteristic length, D_{ij} is the rate of deformation tensor, c is the sound speed. The characteristic length is taken as the cube root of the element volume.

4. Material Cards

Repeat the following cards for each material model:

Card 1 (2I5,E10.0)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Material identification number (<NUMMAT)	I5
6-10	Material type	I5
	EQ.1: elastic-plastic	
	EQ.2: soil crushable foam	
11-20	Density	E10.0

Card 2 (12A6)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-72	Material identification	12A6

Cards 3,4,5...,8 (8E10.0)

Material Type 1 (Elastic-Plastic)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	Shear modulus	E10.0
11-20	Yield stress (see Fig. 1)	E10.0
21-30	Hardening modulus	E10.0
1-10	Card 4 K, bulk modulus	E10.0
	Card 5 Blank	
	.	
	.	
	Card 8 Blank	

Material Type 2 (Soil and Crushable Foam)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	Card 3 Shear modulus	E10.0
11-20	Bulk unloading modulus	E10.0
21-30	Yield function constant a_0	E10.0
31-40	Yield function constant a_1	E10.0
41-50	Yield function constant a_2	E10.0
51-60	Pressure cutoff for tensile fracture	E10.0
1-10	Card 4 Volumetric strain (see Fig. 2)	E10.0
11-20	Pressure	E10.0

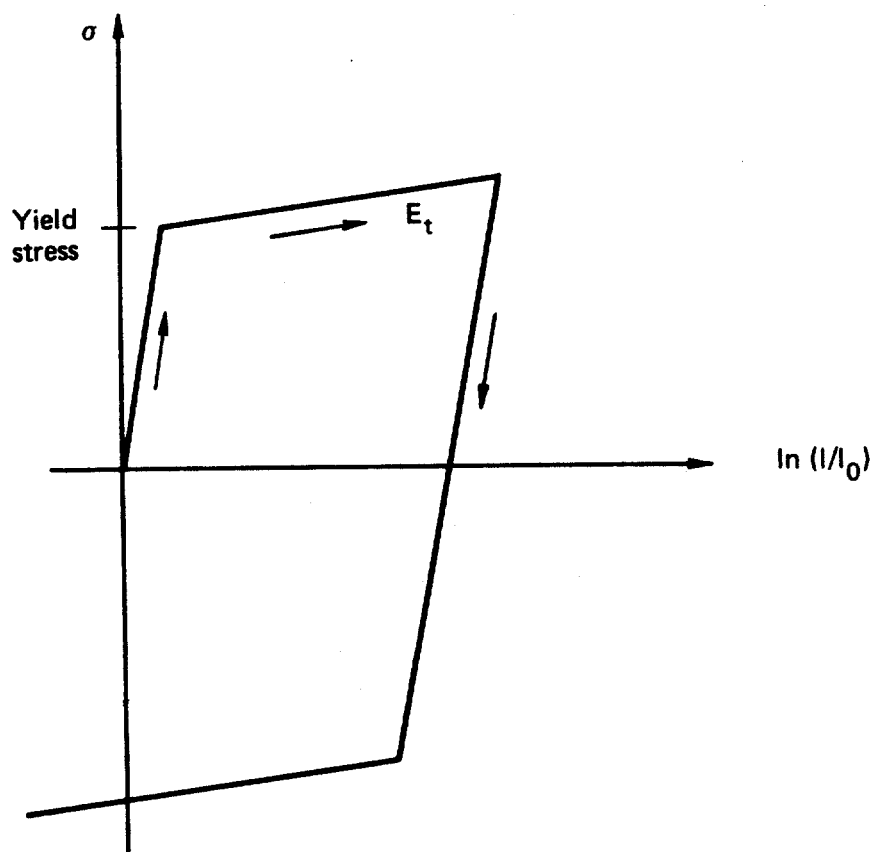


Figure 1. Elastic-plastic behavior with isotropic hardening where l_0 and l are the undeformed and deformed lengths of a uniaxial tension specimen.

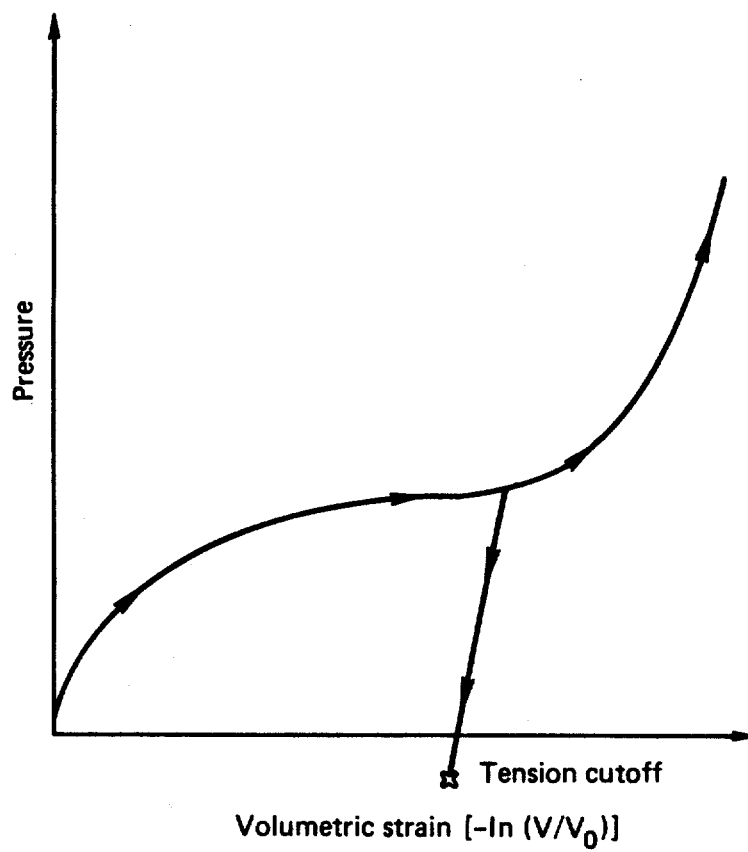


Figure 2. Volumetric strain vs pressure curve for the soil and crushable foam model.

Columns	Quantity	Format
21-30	Volumetric strain	E10.0
31-40	Pressure	E10.0
1-10	Card 5 Volumetric strain	E10.0
11-20	Pressure	E10.0
21-30	Volumetric strain	E10.0
31-40	Pressure	E10.0
.	.	.
.	.	.
.	.	.
1-10	Card 8 Volumetric strain	E10.0
11-20	Pressure	E10.0
21-30	Volumetric strain	E10.0
31-40	Pressure	E10.0

The deviatoric yield function, ϕ , is described in terms of the second invariant J_2 ,

$$J_2 = \frac{1}{2} s_{ij} s_{ij} ,$$

pressure p , and constants a_0 , a_1 , and a_2 as:

$$\phi = J_2 - \left(a_0 + a_1 p + a_2 p^2 \right) .$$

The volumetric strain is given by the natural logarithm of the ratio V/V_0 where V and V_0 are the volumes in the current and undeformed configurations, respectively.

5. Nodal Point Cards (2I5,3E10.0,I5)

Define NUMNP nodal point cards in this section.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Node number	I5
6-10	Boundary condition code	I5
	EQ.1: constrained in x-direction	
	EQ.2: constrained in y-direction	
	EQ.3: constrained in z-direction	
	EQ.4: constrained in x- and y-directions	
	EQ.5: constrained in y- and z-directions	
	EQ.6: constrained in z- and x-directions	
	EQ.7: constrained in x-, y-, and z-directions	
	EQ.8: constrained in direction specified on the first boundary condition card read in below	
	EQ.9: constrained in direction specified on the second boundary condition card read in below	
	. .	
	. .	
	. .	
11-20	x-coordinate	E10.0
21-30	y-coordinate	E10.0
31-40	z-coordinate	E10.0
41-45	Node increment k	I5
	EQ.0: default set to "1"	

Nodal point cards do not need to be in order; however, the last nodal point number must terminate the nodal data. Whenever nodal data is missing, node numbers are generated according to the sequence

$$n_i, n_i+k, n_i + 2k, \dots, n_j$$

where n_i and n_j are the nodal numbers defined on two consecutive cards. Linear interpolation is used to obtain the coordinates of the generated nodes. The boundary condition code is set to zero whenever the boundary condition code of n_i differs from that of n_j . Unconstrained nodes can be generated between constrained nodes that have the same boundary condition by making the code on one of the two cards negative. After the nodal data is generated, the signs of all negative boundary condition codes are reset.

6. Element Cards (11I5)

Define NUMEL element cards in this section.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Element number	I5
6-10	Material number	I5
11-15	Increment k	I5
16-20	Nodal point n_1	I5
21-25	Nodal point n_2	I5
26-30	Nodal point n_3	I5
.	.	.
.	.	.
.	.	.
51-55	Nodal point n_g	I5

Element cards are assumed to be in element number sequence. Omitted data is automatically generated with respect to the first card prior to the omitted data as follows:

$$n_{j}^{i+1} = n_{j}^i + k$$

The material properties for the generated elements and the mesh generation parameter k are taken from the first card. The default value of k is 1.

Nodal points $n_1 - n_8$ define the corner nodes of the 8-node solid elements. Elements having fewer than 8 nodes are obtained by repeating one or more nodes. Four, six, and eight node elements are shown in Figure 3. Input of nodes on the element cards for the former two elements would take the form

4-node $n_1 \ n_2 \ n_3 \ n_4 \ n_4 \ n_4 \ n_4 \ n_4$

6-node $n_1 \ n_2 \ n_3 \ n_4 \ n_5 \ n_5 \ n_6 \ n_6$

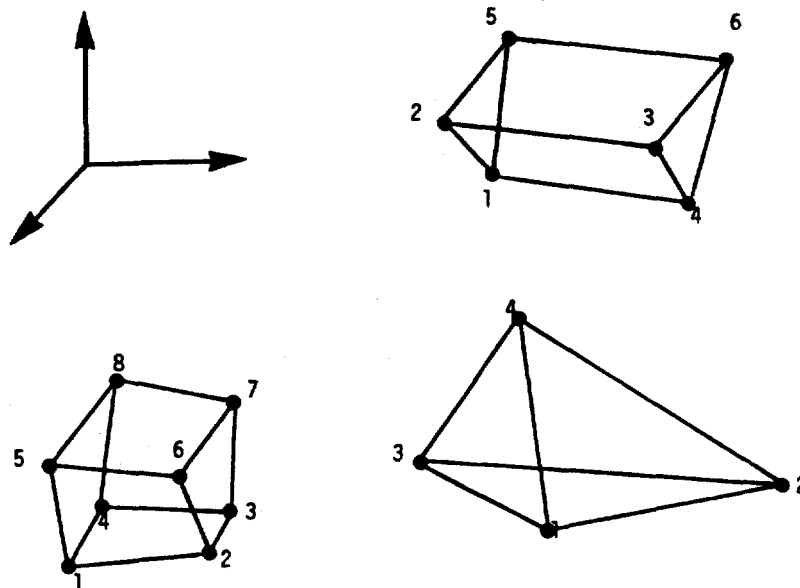


Figure 3. Four, six, and eight node solid elements.

7. Boundary Conditions Cards (3E10.0)

Define the number of cards specified on Card 1 in Section 2.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	x-coordinate of vector	E10.0
11-20	y-coordinate of vector	E10.0
21-30	z-coordinate of vector	E10.0

Any node may be constrained to move on an arbitrarily oriented plane. Each boundary condition card defines a normal vector to this plane originating at (0., 0., 0.) and terminating at the specified coordinates. Since an arbitrary magnitude is assumed for this vector, the specified coordinates are not unique.

8. Nodal Time History Blocks (16I5)

Skip this section if the number of nodal time history blocks (Card 1, Section 2) is zero. Otherwise, insert one card with the following information. Up to eight time history blocks may be defined containing a total of 300 nodes.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	First node of first time history block	I5
6-10	Last node of first time history block	I5
11-15	First node of second time history block	I5
16-20	Last node of second time history block	I5
	.	
	.	
	.	

9. Element Time History Blocks (16I5)

Skip this section if the number of element time history blocks (Card 1, Section 2) is zero. Otherwise, insert one card with the following information. Up to eight time history blocks may be defined containing a total of 300 elements.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	First element of first time history block	I5
6-10	Last element of first time history block	I5
11-15	First element of second time history block	I5
16-20	Last element of second time history block	I5
	.	
	.	
	.	

10. Load Curve Cards

Define the number of load curve sets specified on Card 2 in Section 2. Repeat the following cards for each set:

<u>Card 1 (2I5)</u>		
<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Load curve number	I5
6-10	Number of points in load curve	I5

<u>Card 2,..., NPTS+1 (2E10.0)</u>		
<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	Time	E10.0
11-20	Load value	E10.0

11. Concentrated Nodal Loads and Follower Forces

Define the number of concentrated nodal point loads specified on Card 2 in Section 2.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
6-5	Nodal point number (m) on which this load acts	I5
6-10	Direction in which load acts, IDR	I5
	IDR.EQ.1: x-direction	
	IDR.EQ.2: y-direction	
	IDR.EQ.3: z-direction	
	IDR.EQ.4: follower force	
11-15	Load curve number	I5
16-25	Scale factor	E10.0
	EQ.0.0: default set to "1.0"	
26-30	Node m_1 (see comment below)	I5
31-35	Node m_2	I5
36-40	Node m_3	I5

Nodes m_1 , m_2 , and m_3 must be defined if IDR =4. The follower force acts normal to the plane defined by these nodes as depicted in Fig. 4.

12. Pressure Boundary Condition Cards (6I5,4E10.0,E5.0,I5)

Define the number of cards specified on Card 2 in Section 2.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Pressure card number	I5
6-10	Load curve number	I5
11-15	Nodal point n_1 (See Fig. 5)	I5

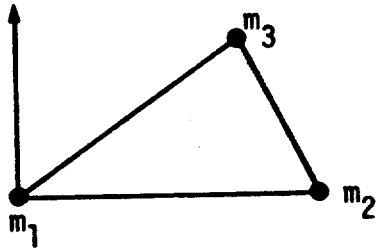


Figure. 4. Follower force acting on plane defined by nodes m_1 , m_2 and m_3 . In this case, the load is applied to node m_1 ; i.e., $m=m_1$.

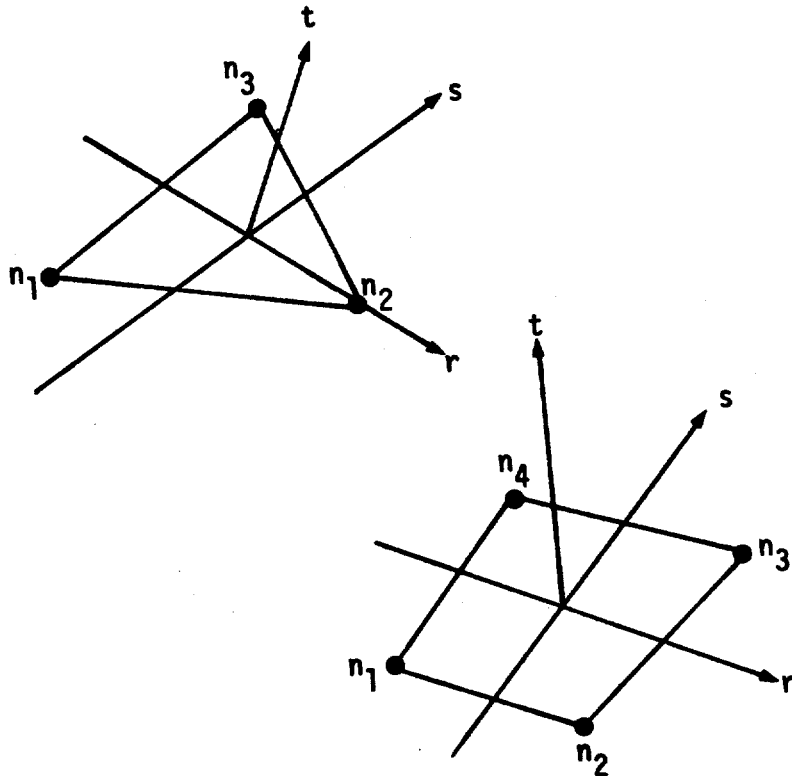


Figure 5. Nodal numbering for pressure cards. Positive pressure acts in negative t -direction.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
16-20	Nodal point n_2	I5
21-25	Nodal point n_3	I5
26-30	Nodal point n_4	I5
31-40	Multiplier of load curve at node n_1 EQ.0.0: default value is "1.0"	E10.0
41-50	Multiplier of load curve at node n_2 EQ.0.0: default value is "1.0"	E10.0
51-60	Multiplier of load curve at node n_3 EQ.0.0: default value is "1.0"	E10.0
61-70	Multiplier of load curve at node n_4 EQ.0.0: default value is "1.0"	E10.0
71-75	Time pressure begins acting on surface	E5.0
76-80	Increment k	I5

Pressure cards are assumed to be in sequence. Omitted data is automatically generated with respect to the first card prior to the omitted data as

$$n_j^{i+1} = n_j^i + k$$

The load curve numbers, start times, load curve multipliers, and generation parameter k are all taken from the first card. The default value of k is 1. The load curve multipliers may be used to increase or decrease the pressure. The time value is not scaled. Triangular segments are defined by repeating node n_3 .

13. Velocity Boundary Condition Cards (3I5,4E10.0)

Define the number of cards specified on Card 2 in Section 2.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Nodal point number to which this velocity is applied	I5
6-10	Load curve number	I5
11-15	Direction in which the node is displaced, IDR	I5
	EQ.1: x-direction	
	EQ.2: y-direction	
	EQ.3: z-direction	
	EQ.4: in direction of vector defined below	
16-25	Scale factor	E10.0
26-35	x-coordinate of vector	E10.0
36-45	y-coordinate of vector	E10.0
46-55	z-coordinate of vector	E10.0

The vector is defined in columns 26-55 only if IDR = 4, has as its origin (0., 0., 0.), and terminates at the specified coordinate. Since an arbitrary magnitude is assumed for this vector, the specified coordinates are not unique.

14. Stonewall Cards

Define the number of stonewalls specified on Card 2 in Section 2. Repeat the following set of cards for each stonewall.

Card 1 (I5,6E10.0)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Number of slave nodes	I5
6-15	x-coordinte of tail of any outward drawn normal vector originating on wall (tail) and terminating in space (head)	E10.0
16-25	y-coordinate of tail	E10.0
26-35	z-coordinate of tail	E10.0
36-45	x-coordinate of head	E10.0
46-55	y-coordinate of head	E10.0
56-65	z-coordinate of head	E10.0

Cards 2,3...,etc. (2I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Slave number	I5
6-10	Nodal point number	I5

A stonewall is a planar surface which extends to infinity in every direction and is defined by a normal vector of arbitrary magnitude drawn outward from the wall. Nodes that are designated as slave nodes cannot penetrate a stonewall: other nodes can penetrate.

Omitted slave nodes are automatically generated by incrementing the nodal point numbers by

$$\frac{n_j - n_i}{sn_i - sn_j}$$

where sn_i and sn_j are slave numbers on two successive cards and n_i and n_j are their corresponding node numbers.

15. Nodal Constraint Cards

Define the number of nodal constraint sets specified on Card 2 in Section 2.

Card 1 (2I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Number of nodes that share at least one degree-of-freedom	I5
6-10	Degrees-of-freedom in common	I5
	EQ.1: x	
	EQ.2: y	
	EQ.3: z	
	EQ.4: x and y	
	EQ.5: y and z	
	EQ.6: z and x	
	EQ.7: x, y, and z	

Cards 2,... (16I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Nodal point number of first node to be tied	I5
6-10	Nodal point number of second node to be tied	I5
11-15	Nodal point number of third node to be tied	I5
.	.	.
.	.	.
.	.	.

16. Initial Conditions (I5,3E10.0,I5)

Skip this section if the initial condition parameter on Card 2 in Section 2 is zero.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Nodal point number	I5
6-15	Initial velocity in x-direction	E10.0
16-25	Initial velocity in y-direction	E10.0
26-35	Initial velocity in z-direction	E10.0
36-45	Increment	I5

Initial velocity must be defined for each nodal point. These cards do not need to be in order; however, the highest nodal point number must terminate the data. Missing data is generated as described in Section 4.

17. Sliding Interface Definitions

Define the number of sliding interfaces specified on Card 2 in Section 2. Define NUMSI control cards.

<u>Cards 1,2,...,NUMSI (3I5)</u>		
<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-15	Number of slave segments (NSS)	I5
6-10	Number of master segments (NMS)	I5
11- 15	Type	I5
	Type 1 - sliding (presently not available)	
	Type 2 - tied	
	Type 3 - sliding + voids	

Repeat the following set of cards for each interface.

Cards NUMSI+1,NUMSI+2,...,NUMSI+NSS (6I5)

(slave segment cards)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Slave segment number	I5
6-10	Increment k	I5
11-15	Nodal point n_1	I5
16-20	Nodal point n_2	I5
21-25	Nodal point n_3	I5
26-30	Nodal point n_4	I5

Cards NUMSI+NSS+1,...,NUMSI+NSS+NMS (6I5)

(master segment cards)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Master segment number	I5
6-10	Increment k	I5
11-15	Nodal point n_1	I5
16-20	Nodal point n_2	I5
21-25	Nodal point n_3	I5
26-30	Nodal point n_4	I5

Slave and master segment cards are assumed to be in sequence though the particular number assigned to a master segment is arbitrary. Omitted data is automatically generated with respect to the first card prior to the omitted data as

$$n_j^{i+1} = n_j^i + k$$

The generation parameter k is taken from the first card. Nodal numbering can be either clockwise or counterclockwise. Nodal points $n_1 - n_4$ define the corner nodes of the segments as shown in Fig. 6. Triangular segments are defined by repeating a node.

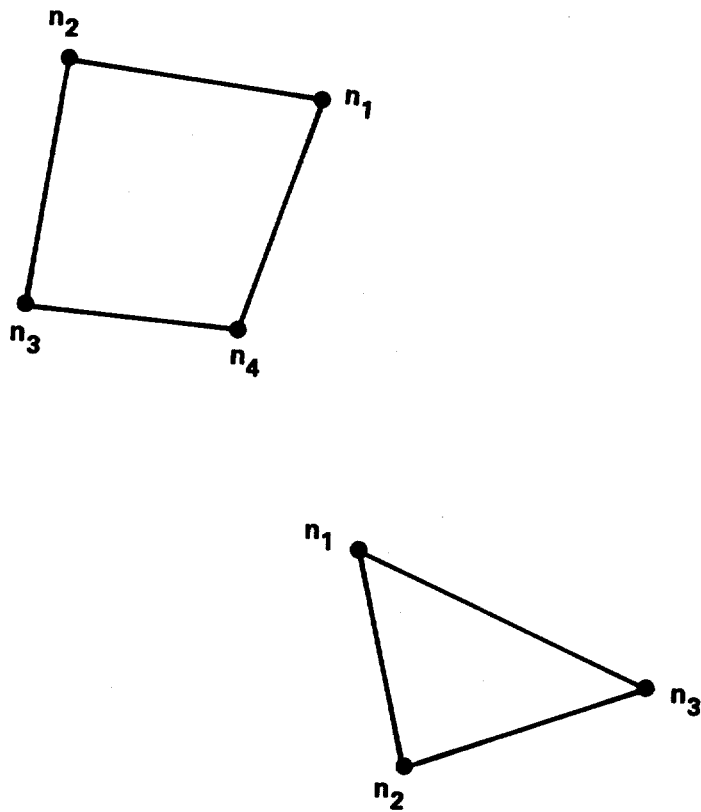


Figure 6. Numbering of slave and master segments.

Every slave and master segment in the contacting surfaces must be defined. No ordering is assumed or expected in the definition of the surfaces.

RESTART INPUT DECK (Optional)

An input deck is generally not needed to restart DYNA3D. It may be used, however, to reset the following parameters:

- Termination time
- Output printing interval
- Output plotting interval
- Viscosity coefficients

All changes made when restarting will be reflected in subsequent restart dumps.

1. Title Card (12A6)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-72	Any suitable title	12A6

2. Control Card (3E10.0)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	Termination time EQ.0.0: termination time remains unchanged	E10.0
11-20	Output printing interval EQ.0.0: output printing interval remains unchanged	E10.0
21-30	Output plotting interval EQ.0.0: output plotting interval remains unchanged	E10.0

3. Viscosity Coefficient Card (3E10.0)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	Quadratic bulk viscosity coefficient, Q_1 EQ.0.0: Q_1 remains unchanged	E10.0
11-20	Linear bulk viscosity coefficient, Q_2 EQ.0.0: Q_2 remains unchanged	E10.0
21-30	Hourglass viscosity coefficient, Q_3 EQ.0.0: Q_3 remains unchanged	E10.0

DYNAP User's Guide

1. Box and ID (3A10)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-30	Type Box "ann" and identification	3A10

2. Control Card (6I5,2E10.0,2I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Number of nodal points for which displacement, velocity, and acceleration time histories are desired, NNTH	I5
6-10	Number of elements for which stress time histories are desired, NSTR	I5
11-15	Number of elements for which strain time histories are desired, NSTN	I5
16-20	Number of materials for which rigid body velocity and acceleration plots are desired, NRBV	I5
21-25	GRAPE file option, NGFO LT.0: every plot state is written into the GRAPE file(s) EQ.0: no GRAPE file written EQ.n: n states (listed below) are written into the GRAPE file	I5
26-30	Number of scale-label cards, NSLC	I5
31-40	t_{min} , minimum time of desired time frame for plotting	E10.0
41-50	t_{max} maximum time of desired time frame for plotting	E10.0

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
51-55	Title card option, ITCO EQ.0: title in plotfiles is used EQ.1: title card is defined below	I5
56-60	Print option EQ.0: no HSP file written EQ.1: time histories are printed in the HSP file as well as plotted	I5

3. Nodal Points for Time Histories (16I5)

Skip this section if NNTH equals zero; otherwise, list NNTH nodes. If necessary, use more than one card.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Nodal numbers for desired plots	I5
.	.	.
.	.	.
.	.	.

4. Element Numbers for Stress Time Histories (16I5)

Skip this section if NSTR equals zero; otherwise, list NSTR elements. If necessary, use more than one card.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Element numbers for desired stress plots	I5
6-10	.	.
.	.	.
.	.	.
.	.	.

5. Element Numbers for Strain Time Histories (16I5)

Skip this section if NSTN equals zero; otherwise, list NSTN elements. If necessary, use more than one card.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Element numbers for desired strain plots	I5
.	.	.
.	.	.
.	.	.

6. Rigid Body Option (16I5)

Skip this section if NRBM equals zero; otherwise, list NRBM material numbers.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Material numbers for which rigid body acceleration, velocity, and displacement plots are desired	I5
.	.	.
.	.	.
.	.	.

7. GRAPE File Option (16I5)

Skip this section if NGFO is less than or equal to zero; otherwise, list NGFO state numbers to be included in the GRAPE file(s).

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	State numbers for inclusion in GRAPE file	I5
.	.	.
.	.	.
.	.	.

8. Scale Label Cards (2E10.0,A10,E10.0)

Skip this section if NSLC is equal to zero; otherwise, define NSLC cards.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-10	Minimum ordinate value	E10.0
11-20	Maximum ordinate value	E10.6
21-30	Additional label to appear on ordinate	A10
31-40	Scale factor for data	E10.0

EQ.0.0: default value is "1.0"

Ordinate cards are not required. If they are not used, the data is searched to establish the minimum and maximum ordinate values.

9. Title Card (12A6)

Skip this section if ITCO equals zero.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1-72	Title to appear on output	12A6

* * * * *

The ordering of the cards described in
Section 7-10 below is arbitrary.
Furthermore, no limits exist on the
number of cards which may be defined.
DYNAP will terminate after the last card
is read.

* * * * *

10. Nodal Time Plots (A5,13I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Type "NTIME"	A5
6-10	Component to be plotted	I5
	EQ.1: x-displacement	
	EQ.2: y-displacement	
	EQ.3: z-displacement	
	EQ.4: x-velocity	
	EQ.5: y-velocity	
	EQ.6: z-velocity	
	EQ.7: x-acceleration	
	EQ.8: y-acceleration	
	EQ.9: z-acceleration	
11-15	Scale-label card number	I5
	EQ.0: DYNAP sets the scales and labels internally	
16-20	Nonzero integer for smoothing	I5
	EQ.0: no smoothing of time history	
	EQ.n: each data point is replaced by an average with 2n adjacent points	
21-25	First node to be plotted	I5
26-30	Second node to be plotted	I5
.	.	.
.	.	.
.	.	.
66-70	Tenth node to be plotted	I5

One to ten nodes may be plotted. The nodal point must appear in the list provided in Section 3.

11. Nodal Relative Plots (3XA2,5I5)

These plots give the time history of the difference of the same quantity at any two nodal points. The quantity at the second node specified is subtracted from the same quantity at the first node specified.

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Type "NREL T"	A5
6-10	Component to be plotted	I5
	EQ.1: x-displacement	
	EQ.2: y-displacement	
	EQ.3: z-displacement	
	EQ.4: x-velocity	
	EQ.5: y-velocity	
	EQ.6: z-velocity	
	EQ.7: x-acceleration	
	EQ.8: y-acceleration	
	EQ.9: z-acceleration	
11-15	Scale-label card number	I5
	EQ.0: DYNAP sets the scales and labels internally	
16-20	Nonzero integer for smoothing	I5
	EQ.:0 no smoothing of time history	
	EQ.:n each data point is replaced by an average with 2n adjacent points	
21-25	First node	I5
26-30	Second node	I5

The nodal point numbers must appear in the list provided in Section 3.

12. Element Stress and Effective Plastic Strain Plots (A5,13I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Type "ELSTR"	A5
6-10	Stress component number	I5
	EQ.1: x-normal stress, σ_x	
	EQ.2: y-normal, σ_y	
	EQ.3: z-normal, σ_z	
	EQ.4: xy-shear, σ_{xy}	
	EQ.5: yz-shear, σ_{yz}	
	EQ.6: zx-shear, σ_{zx}	
	EQ.7: effective plastic strain	
	EQ.8: pressure	
	EQ.9: effective	
	EQ.10: maximum principal deviatoric σ_{11}'	
	EQ.11: σ_{22}'	
	EQ.12: minimum principal deviatoric σ_{33}'	
	EQ.13: maximum shear	
	EQ.14: maximum principal, σ_{11}	
	EQ.15: σ_{22}	
	EQ.16: minimum principal, σ_{33}	
11-15	Scale-label card number	I5
	EQ.0: DYNAP sets the scales and labels internally	

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
16-20	Nonzero integer for smoothing EQ.0: no smoothing of time history EQ.n: each data point is replaced by an average with 2n adjacent points	I5
21-25	First element to be plotted	I5
26-30	Second element to be plotted	I5
.	.	.
.	.	.
66-70	Tenth element to be plotted	I5

One to ten elements may be plotted. The element numbers must appear in the list provided in Section 4.

13. Element Strain Plots (A5,13I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Type "ELSTN"	A5
6-10	Strain component number EQ.1: x normal (LAGRANGE) EQ.2: y normal EQ.3: z normal EQ.4: xy shear EQ.5: yz shear EQ.6: zx shear EQ.7: x normal (ALMANSI) EQ.8: y normal EQ.9: z normal EQ.10: xy shear	I5

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
	EQ.11: yz shear	
	EQ.12: zx shear	
	EQ.13: x normal strain rate	
	EQ.14: y normal strain rate	
	EQ.15: z normal strain rate	
	EQ.16: xy shear strain rate	
	EQ.17: yz shear strain rate	
	EQ.18: zx shear strain rate	
	EQ.19: ω_{zz} spin	
	EQ.20: ω_{yy} spin	
	EQ.21: ω_{xx} spin	
	EQ.22: Volumetric strain (ρ/ρ_0-1)	
	EQ.23: Maximum principal E_{11} (LAGRANGE)	
	EQ.24: E_{22}	
	EQ.25: Minimum principal, E_{33}	
	EQ.26: Maximum principal, e_{11} (ALMANZI)	
	EQ.27: e_{22}	
	EQ.28: e_{33}	
11-15	Scale-label card number	I5
	EQ.0: DYNAP sets the scales and labels internally	
16-20	Nonzero integer for smoothing	
	EQ.0: no smoothing of time history	
	EQ.n: each data point is replaced by an average with 2n adjacent points	
21-25	First element to be plotted	I5

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
26-30	Second element to be plotted	I5
.	.	.
.	.	.
66-70	Last element to be plotted	I5

One to ten elements may be plotted. The element numbers must appear in the list provided in Section 5.

14. Element Transformed Strain Plots (A5,7I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Type "TFSTN"	A5
6-10	Strain component number	I5
	EQ.1: r normal (LAGRANGE)	
	EQ.2: s normal	
	EQ.3: t normal	
	EQ.4: rs shear	
	EQ.5: st shear	
	EQ.6: tr shear	
	EQ.7: r normal (ALMANSI)	
	EQ.8: s normal	
	EQ.9: t normal	
	EQ.10: rs shear	
	EQ.11: st shear	
	EQ.12: tr shear	
	EQ.13: r normal strain rate	

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
	EQ.14: s normal strain rate	
	EQ.15: t normal strain rate	
	EQ.16: rs shear strain rate	
	EQ.17: st shear strain rate	
	EQ.18: tr shear strain rate	
	EQ.19: tt spin	
	EQ.20: ss spin	
	EQ.21: rr spin	
11-15	Scale-label card number	I5
	EQ.0: DYNAP sets the scales and labels internally	
16-20	Nonzero integer for smoothing	I5
	EQ.0: no smoothing of time history	
	EQ.n: each data point is replaced by an average with 2n adjacent points	
21-25	Element to be plotted	I5
26-30	l (see comment below)	I5
31-35	m	I5
36-40	n	I5

The node point numbers l, m, n define a triangular segment that presumably lies within the element being plotted. The r axis is assumed to lie along side lm; the t axis is assumed to be perpendicular to the segment; and the s axis is normal to the rt plane. Figure 7 shows the orthogonal rst system. The number of the element to be plotted must appear in the list provided in Section 4.

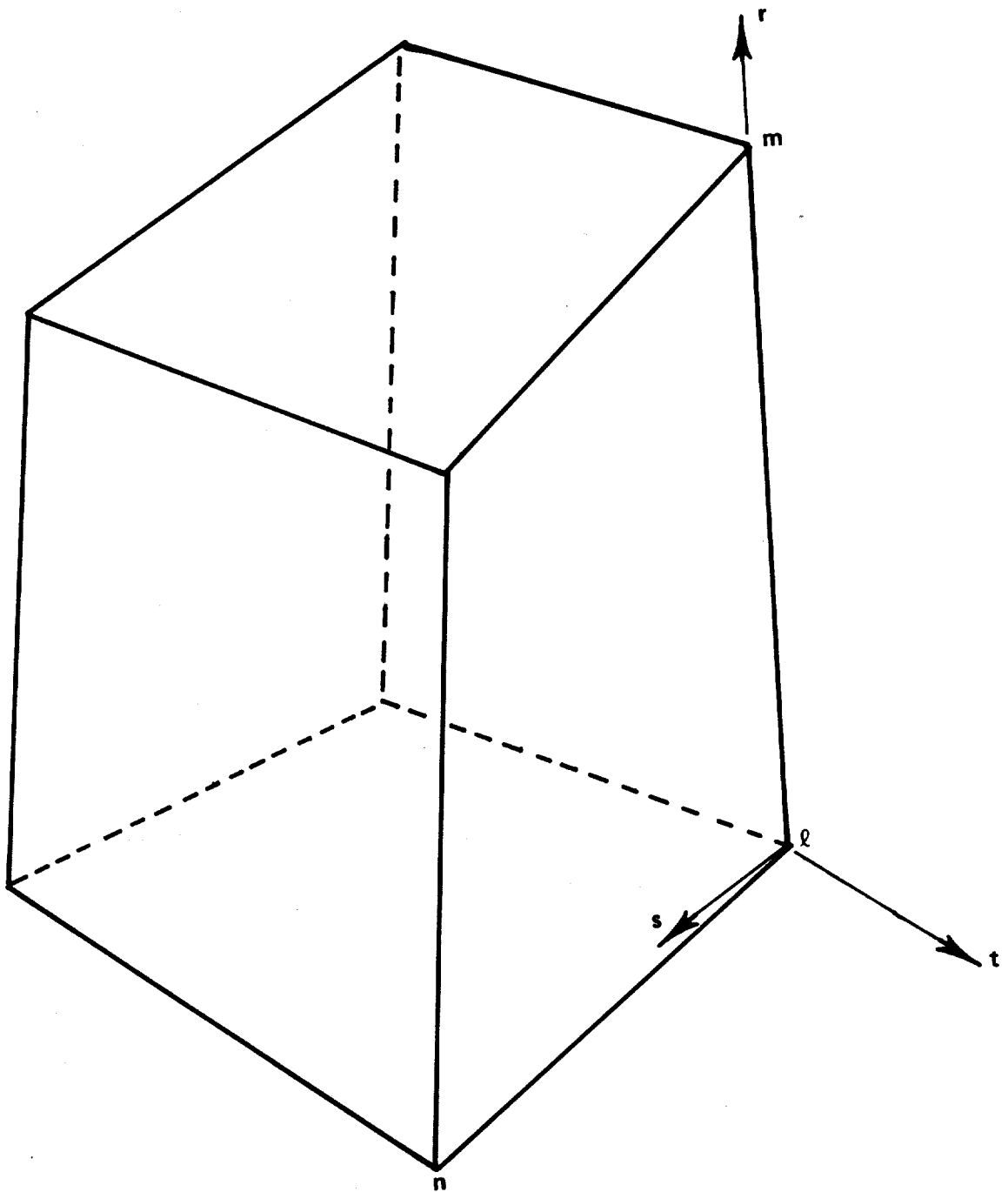


Figure 7. Determination of the rst coordinate system.

15. Rigid Body Variables (A5,13I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Type "RBVAR"	A5
6-10	Component to be plotted	I5
	EQ.1: x-displacement	
	EQ.2: y-displacement	
	EQ.3: z-displacement	
	EQ.4: x-velocity	
	EQ.5: y-velocity	
	EQ.6: z-velocity	
	EQ.7: x-acceleration	
	EQ.8: y-acceleration	
	EQ.9: z-acceleration	
11-15	Scale-label card number	I5
	EQ.0: DYNAP sets the scales and labels internally	
16-20	Nonzero integer for smoothing	I5
	EQ.:0 no smoothing of time history	
	EQ.:n each data point is replaced by an average with 2n adjacent points	
21-25	First material to be plotted	I5
26-30	Second material to be plotted	I5
.	.	.
.	.	.
.	.	.
66-70	Tenth material to be plotted	I5

One to ten materials may be plotted. The material numbers must appear in the list provided in Section 6.

16. Global Plots (A5,3I5)

<u>Columns</u>	<u>Quantity</u>	<u>Format</u>
1- 5	Type "GLOBL"	A5
6-10	Component to be plotted	I5
	EQ.1: x-displacement	
	EQ.2: y-displacement	
	EQ.3: z-displacement	
	EQ.4: x-velocity	
	EQ.5: y-velocity	
	EQ.6: z-velocity	
	EQ.7: x-acceleration	
	EQ.8: y-acceleration	
	EQ.9: z-acceleration	
	EQ.10: kinetic energy	
11-15	Scale-label card number	I5
	EQ.0: DYNAP sets the scales and labels internally	
16-20	Nonzero integer for smoothing	I5
	EQ.:0 no smoothing of time history	
	EQ.:n each data point is replaced by an average with 2n adjacent points	

NUMERICAL EXAMPLES

BAR IMPACT ON RIGID WALL

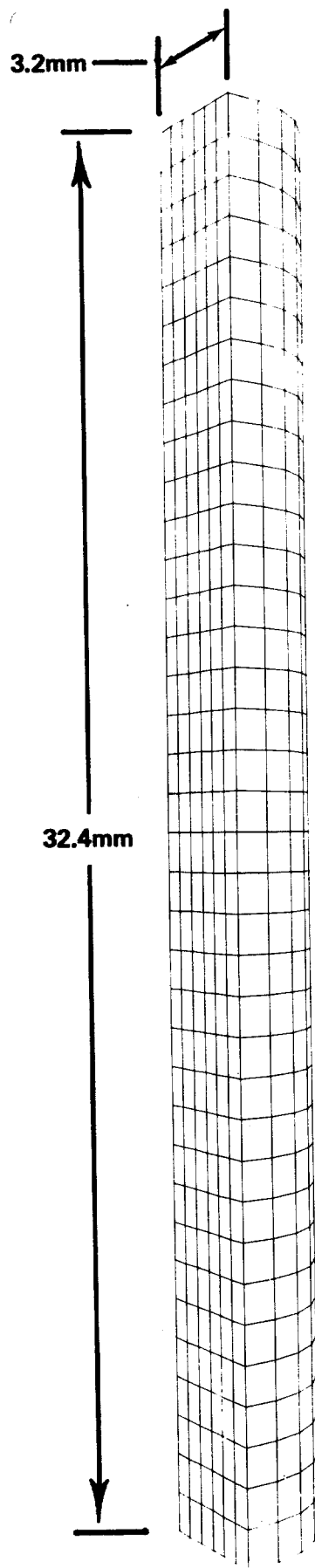
The bar impact problem discussed in the NIKE2D² user's manual has been analyzed with the finite element and finite difference options of DYNA3D.

A bar of radius 3.2mm and length of 32.4mm is modeled with 972 zones as shown in Figure 8. Roller boundary conditions are specified along the planes of symmetry and the impact end. The material properties, given in Figure 9, are typical of copper. Isotropic hardening is assumed. Default values for the quadratic bulk viscosity are used, and a value of .02 is set for the hourglass viscosity. The total computer time required to complete the calculation using the finite element option is 4.4 minutes of CPU time on Cray-1.

The plot of rigid body z-velocity shown in Figure 10 is in agreement with the NIKE2D result. Figure 11 shows a comparison of the calculated shapes obtained with the various analysis codes. A sequence of deformed configurations is shown in Figure 12. The maximum effective plastic strain occurred in the centerline element at the impact end and was computed as 2.96 with DYNA3D, 2.97 with NIKE2D, and 3.05 with DYNA2D. No important differences were observed between the finite element and finite difference options.

IMPACT ON CYLINDER INTO RAIL

In this problem, the steel cylinder shown in Figure 13 is impacted into a long rigid rail at 1676 cm/sec. Attached to the ends of this cylinder are weights of 62.3 M dyne. An experimental test was conducted and the final configuration was measured.



$$V_0 = 0.227 \text{ mm}/\mu\text{s}$$

Figure 8. Finite element mesh used in bar impact calculations.

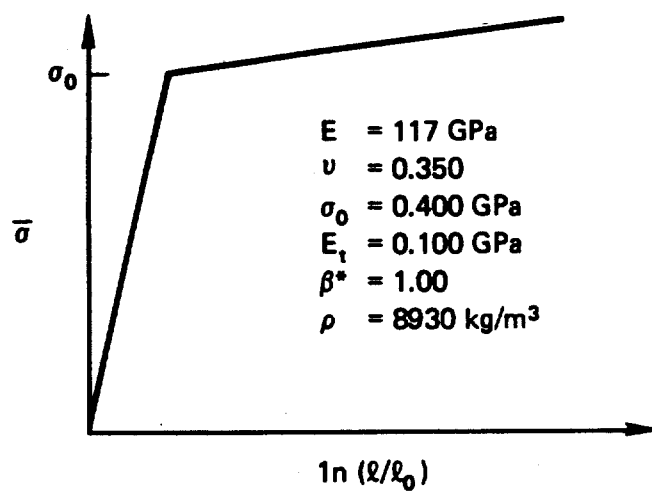


Figure 9. Material properties for bar impact problem.

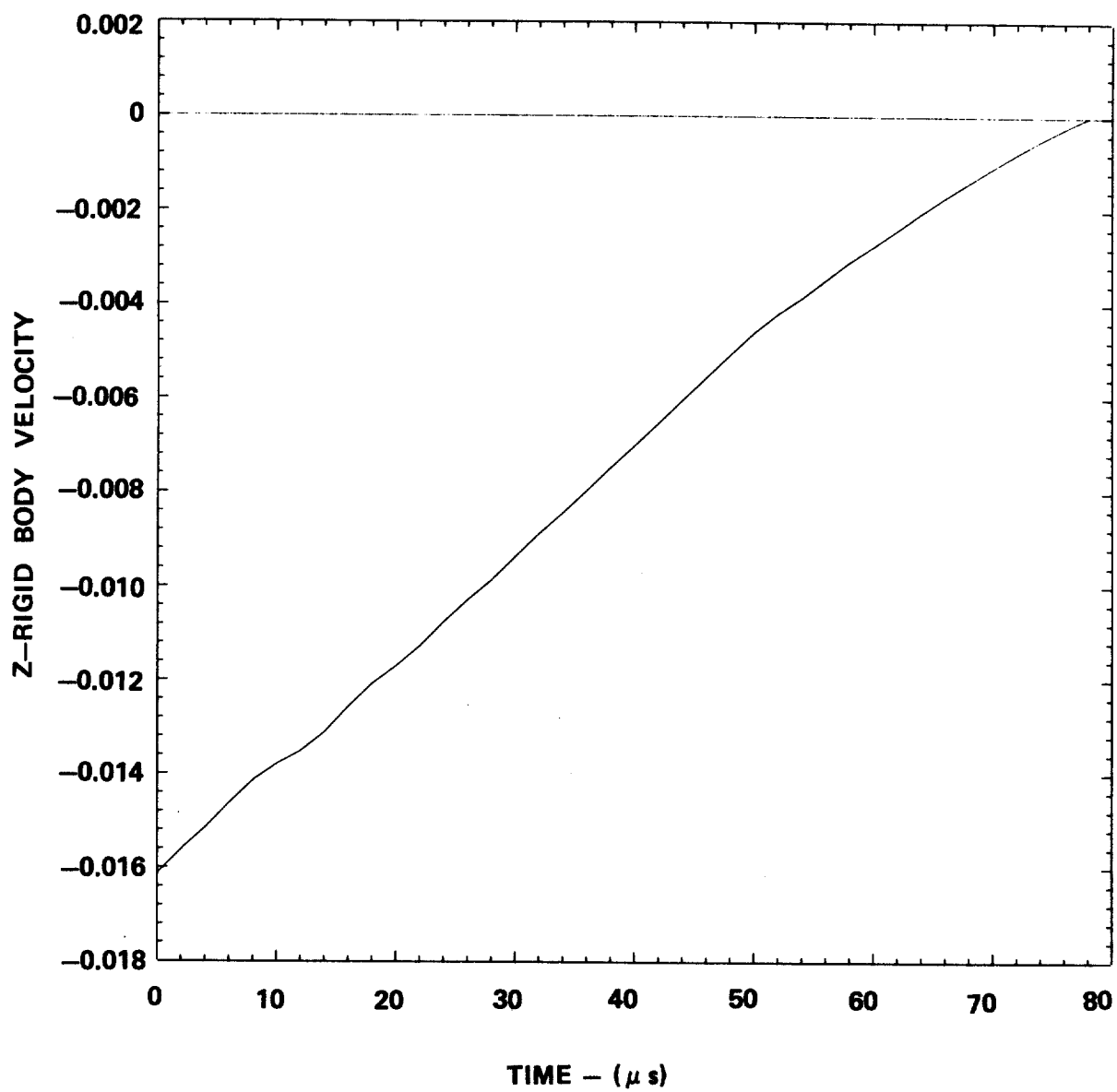


Figure 10. Rigid body velocity of bar.

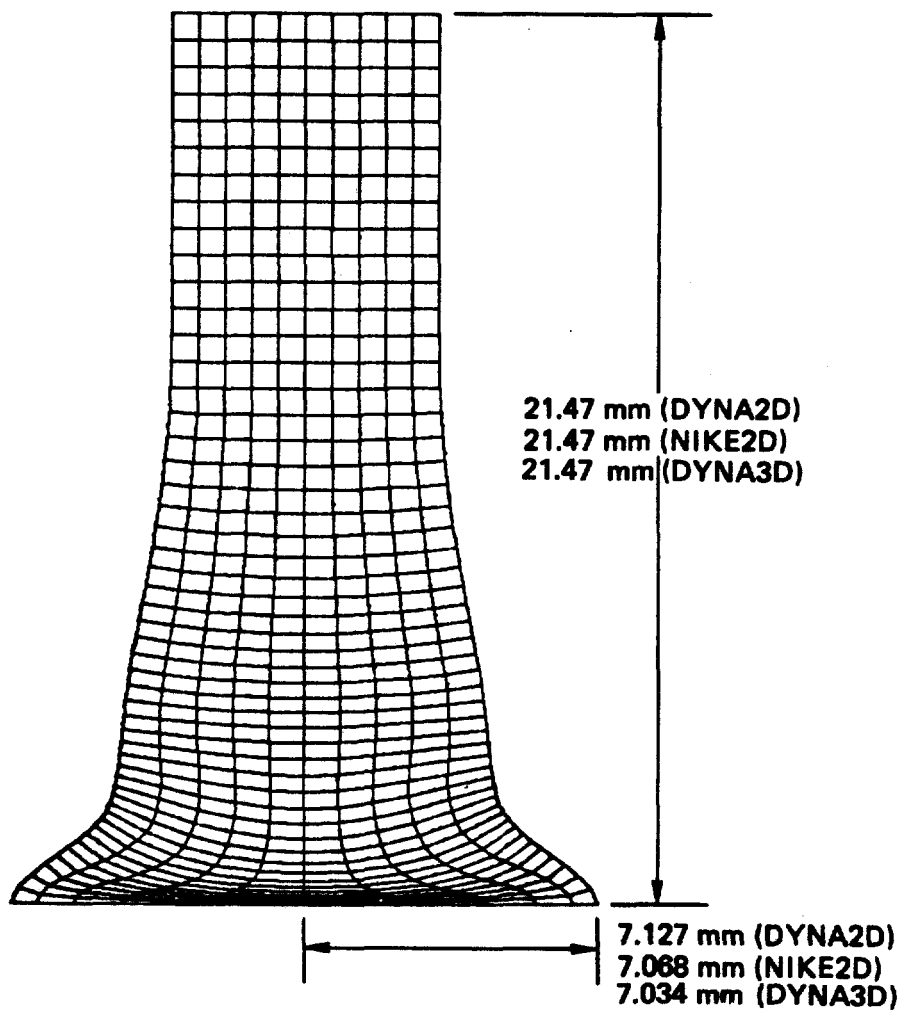


Figure 11. Final configuration at 80 μ s as computed by DYNA2D, NIKE2D, and DYNA3D. The finite element and finite difference options produced nearly identical results.

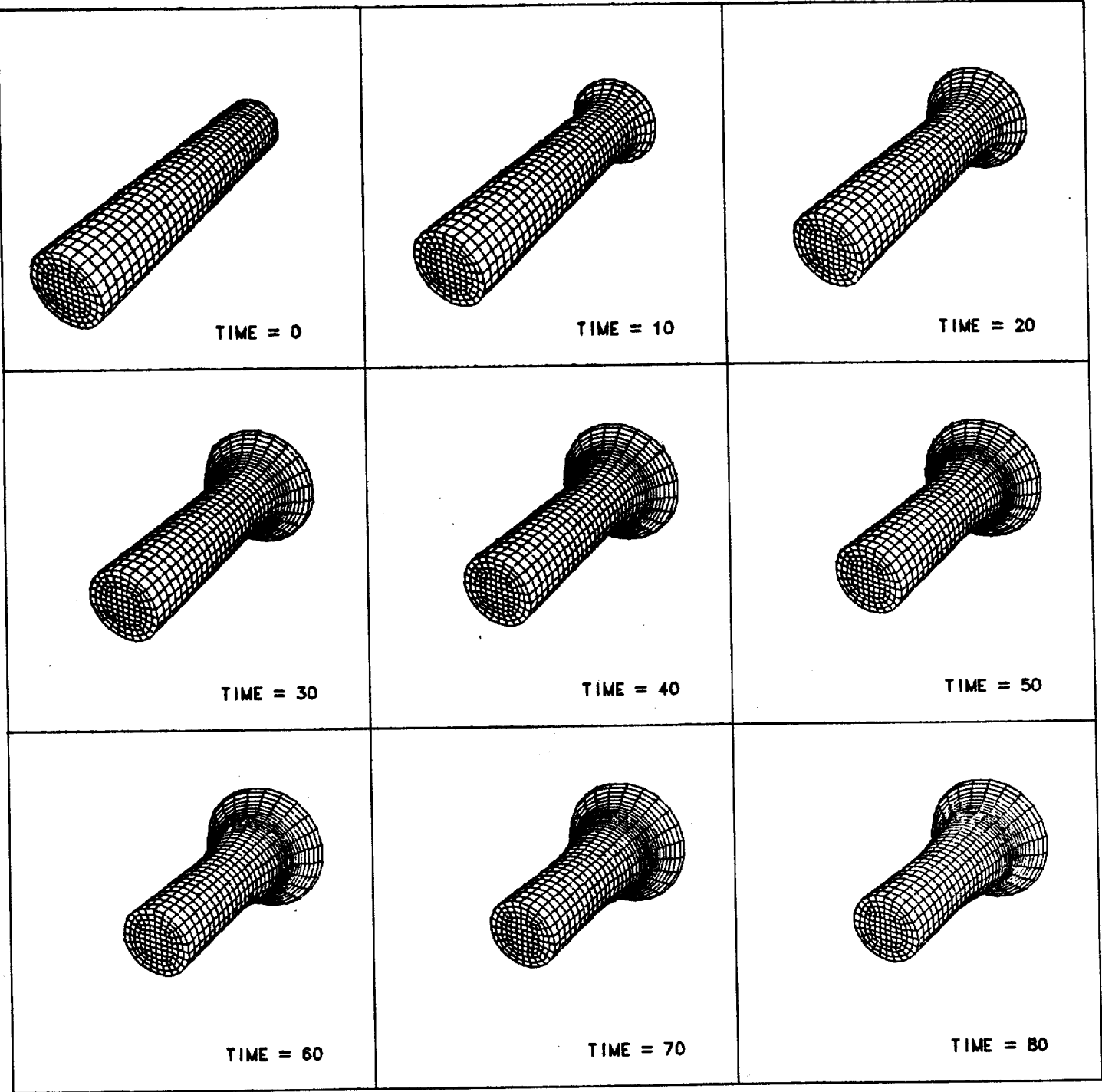


Figure 12. Deformations of bar impacting wall.

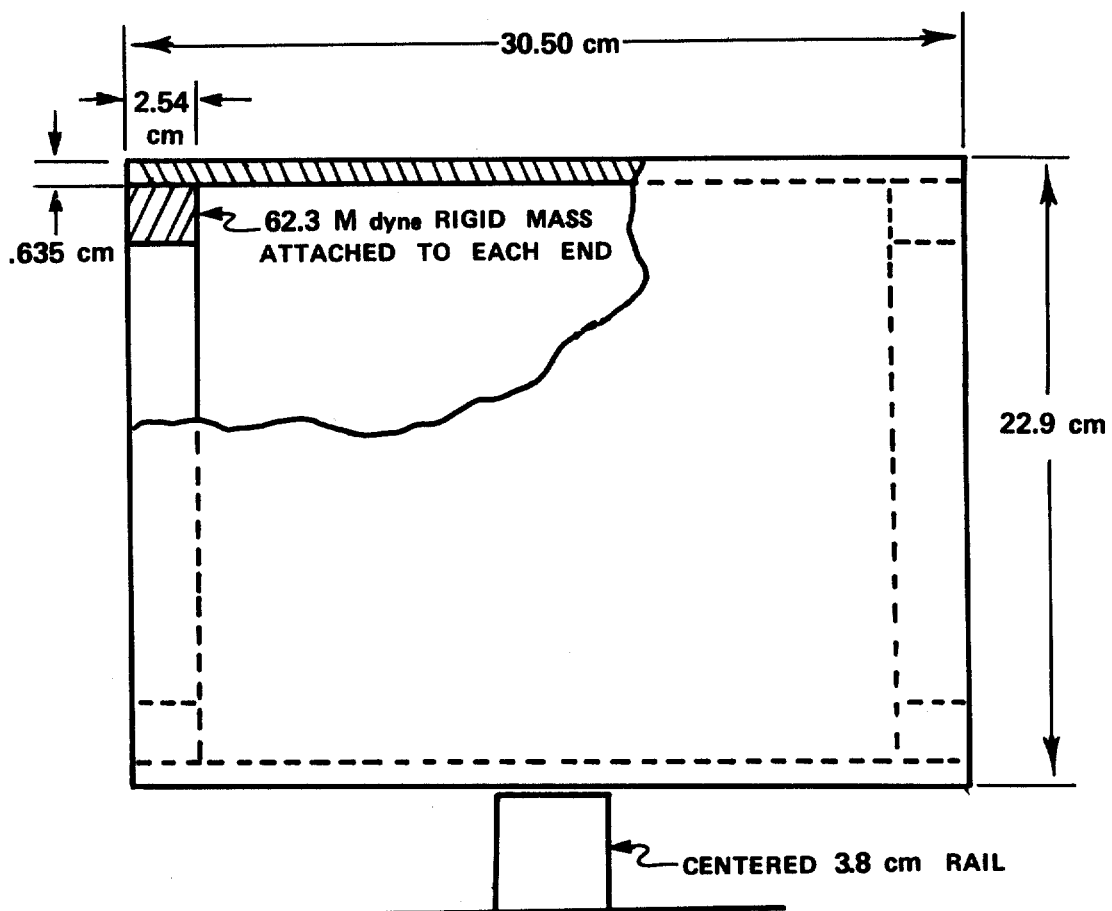


Figure 13. Weighted steel cylinder.

One quarter of the cylinder was modeled with two planes of symmetry using the mesh illustrated in Figure 14. This mesh contains 3432 elements. Elastic-perfectly plastic behavior was assumed for the steel with a yield strength of .0131 Mbar.

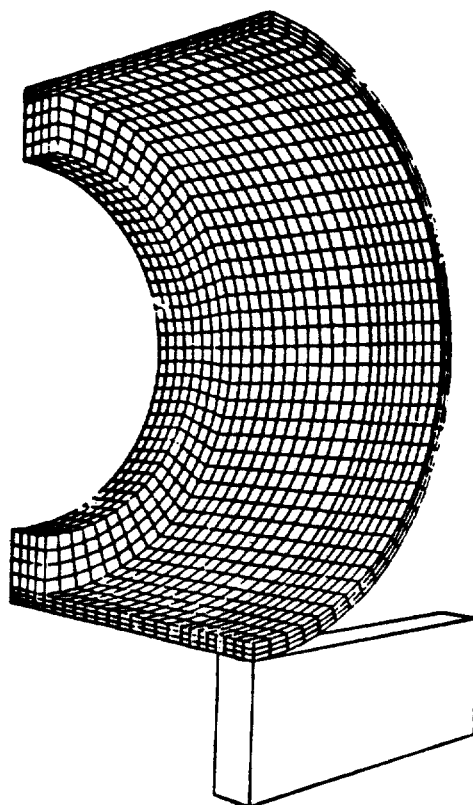


Figure 14. Finite element mesh.

Deformed shapes at approximately millisecond increments are shown in Figure 15. At 6.4 ms the cylinder can be seen to have completely rebounded with its final deformed shape. A maximum residual dent of 1.53 inches was calculated. A maximum dent of 1.44 inches was measured at the same location in the experimental test.

In 1976 the identical problem was calculated using a mesh of 140 twenty-node elements plus 20 sixteen-node elements, and comparable results were obtained. The amount of computer time required was significantly different, however. On Cray-1, the recent calculation required just under one hour of CPU time. Previously, the 160 element problem needed over fifteen hours of CDC 7600 time.

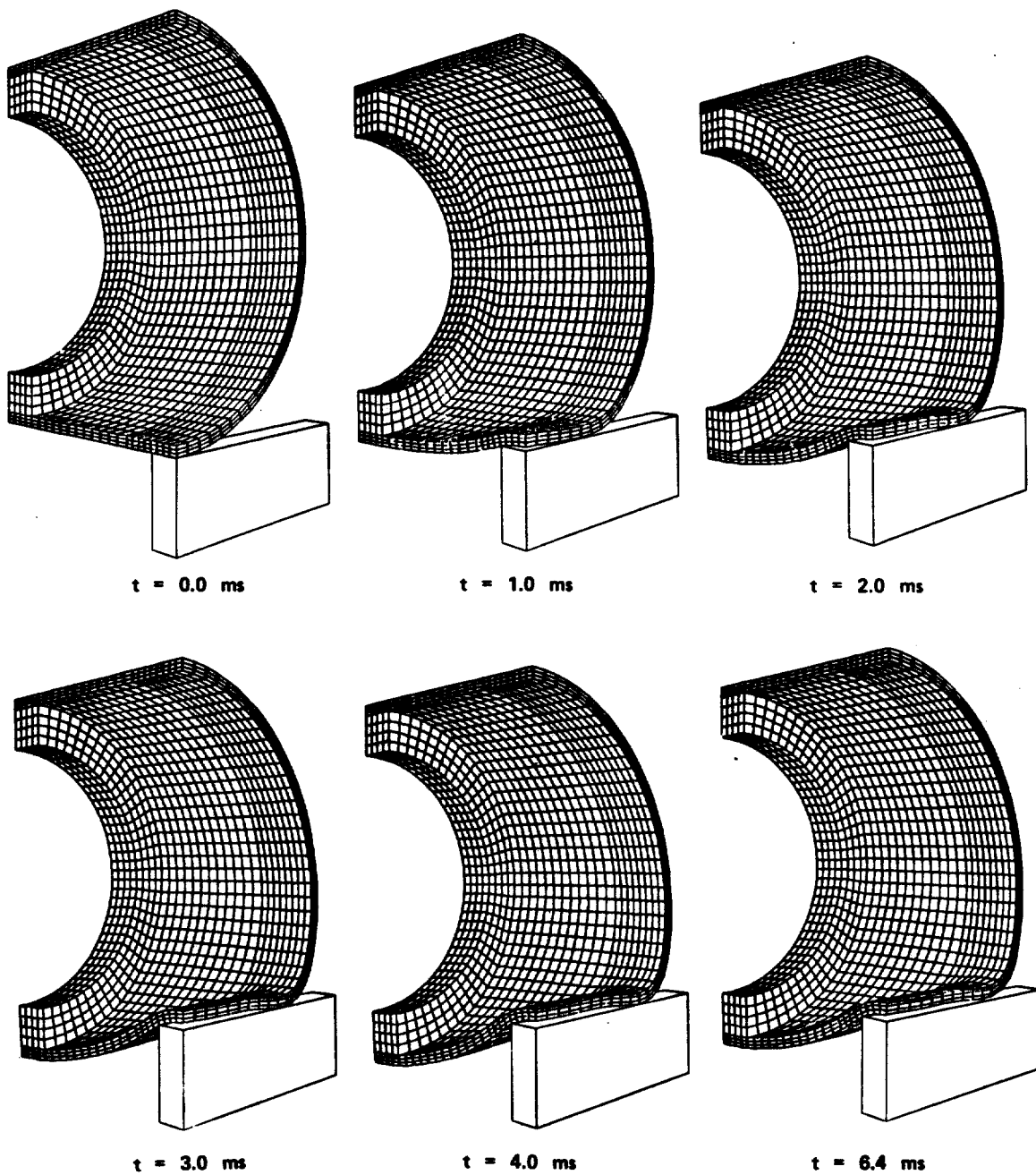


Figure 15. Deformed shapes of cylinder impacting rail.

NOSE CONE ANALYSIS

Figure 16 shows the mesh (6074 nodes, 4356 elements) used to model a steel (yield strength = .0048 Mbar, $E_t = .0138$ Mbar) nose cone that on impact is designed to limit the resultant force transmitted to the aft section.¹² The mass of the aft section is mocked with a high density material, 131,477 gm/cm³, in the top rows of elements.

From a code development viewpoint this problem is interesting since it exercises the sliding interface logic. Five interfaces are defined of which two are tied. The locations of these interfaces are depicted in Figure 17.

Deformed shapes at 3000 μ s intervals are shown in Figure 18. At 15000 μ s the peak deformation is reached and the nose cone begins to rebound. Hourglass deformations are apparent in the deformed shape plots, particularly along the sliding interfaces.

Comparisons with experimental data¹² from a static test showed excellent agreement with the calculation. The final shape obtained in the experiment was very close to the final computed shape. In Figure 19 the computed force deflection curve from DYNAP is compared to the experiment. Only minor discrepancies exist.

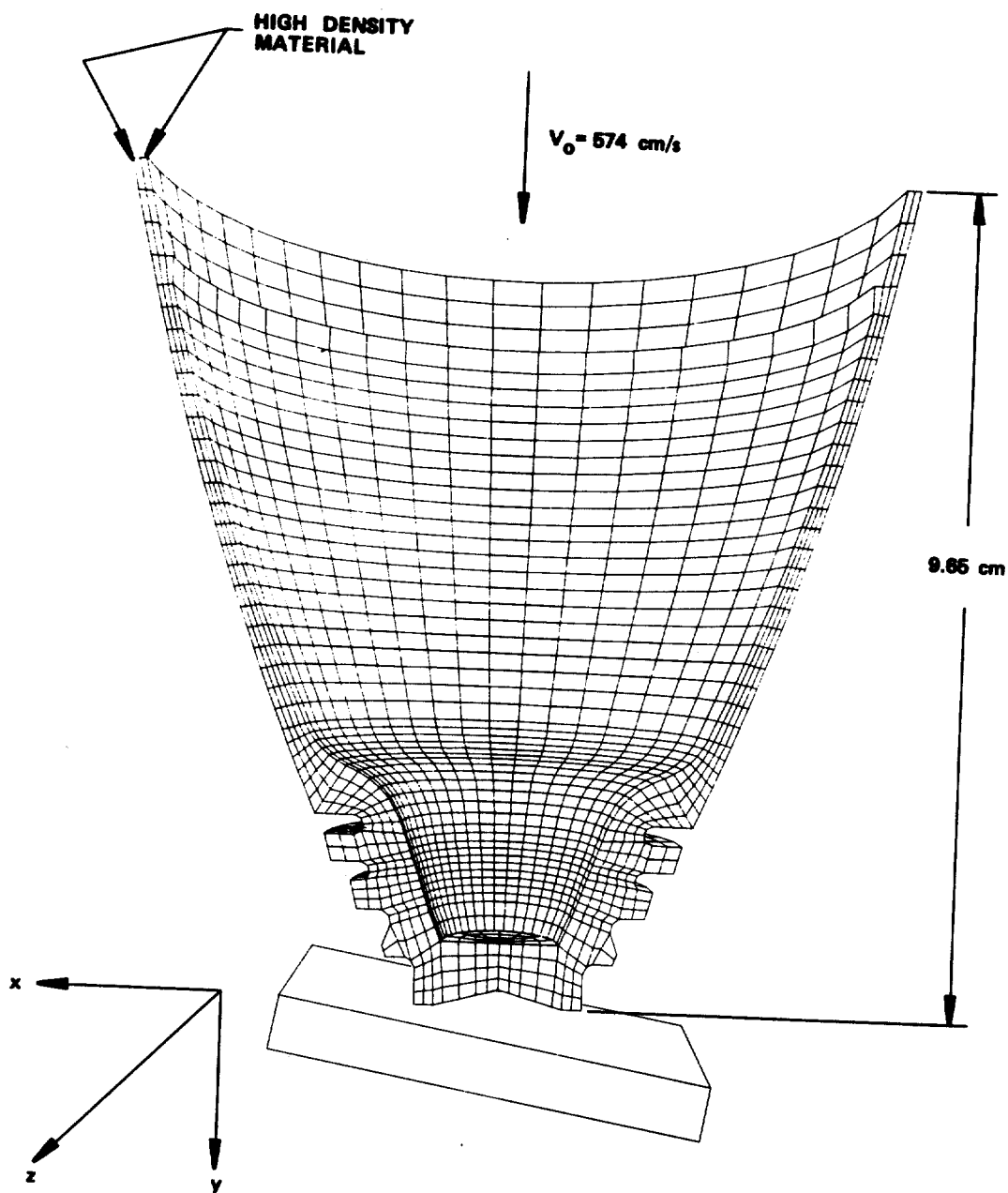


Figure 16. Mesh of steel nose cone.

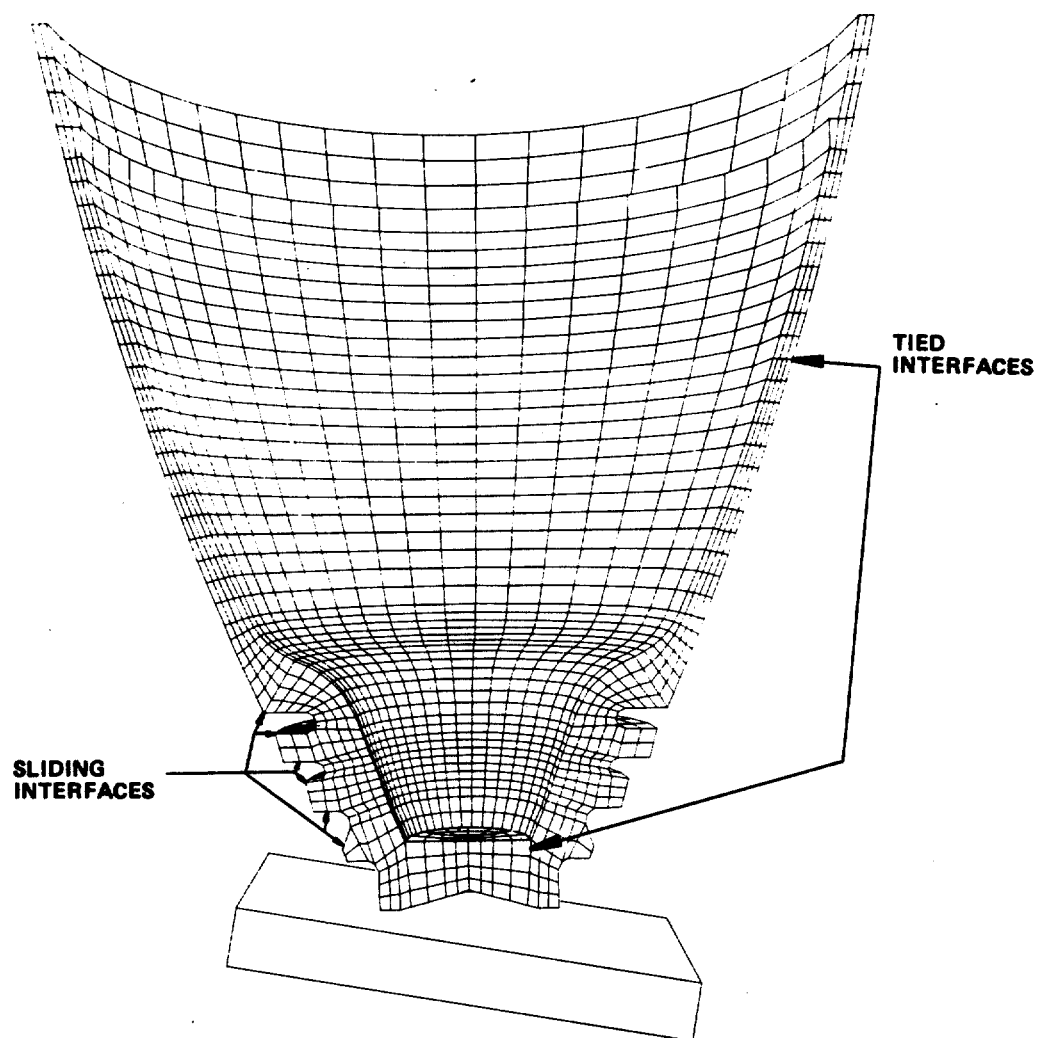


Figure 17. Location of tied and sliding interfaces.

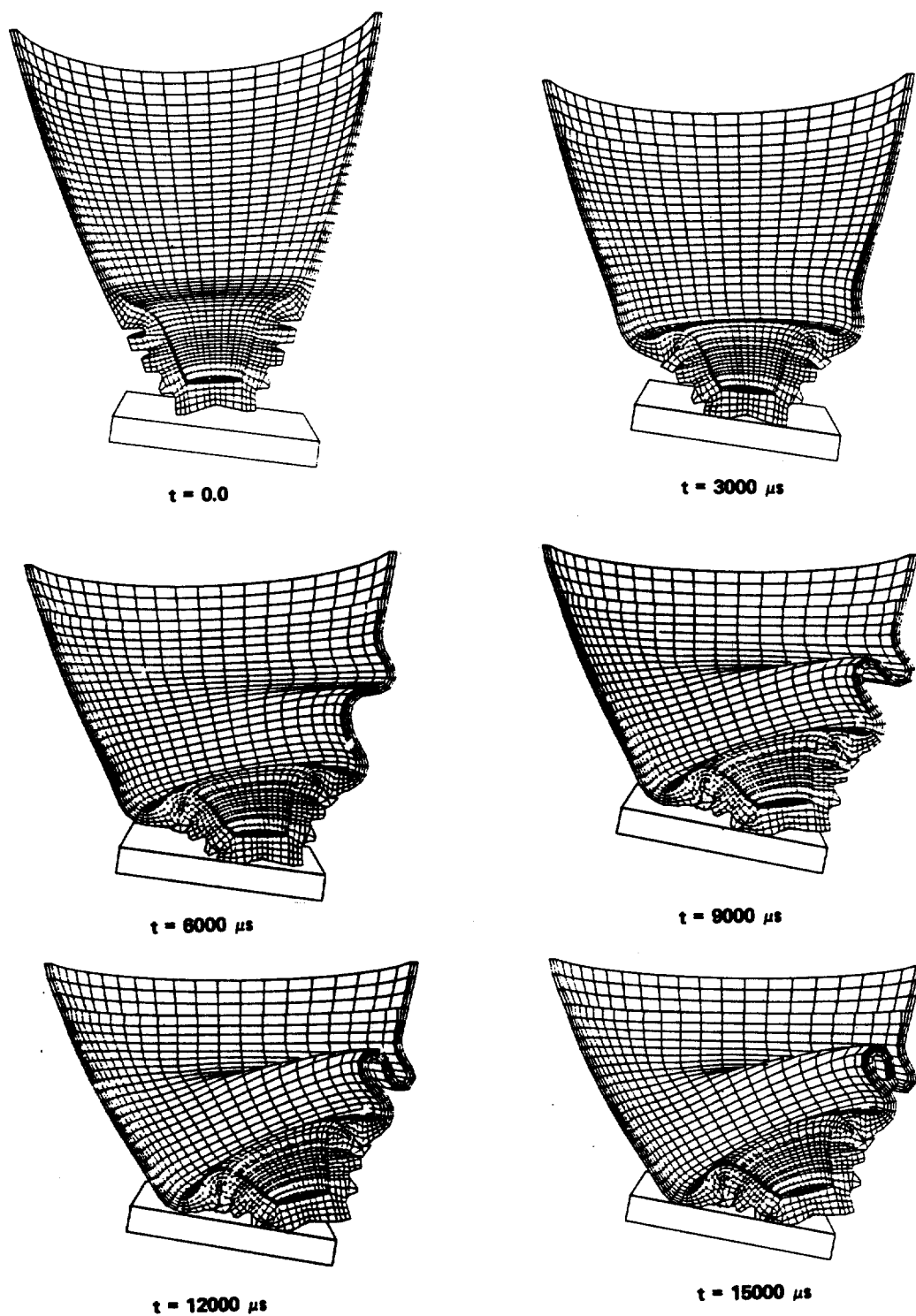


Figure 18. Sequence of deformed configurations.

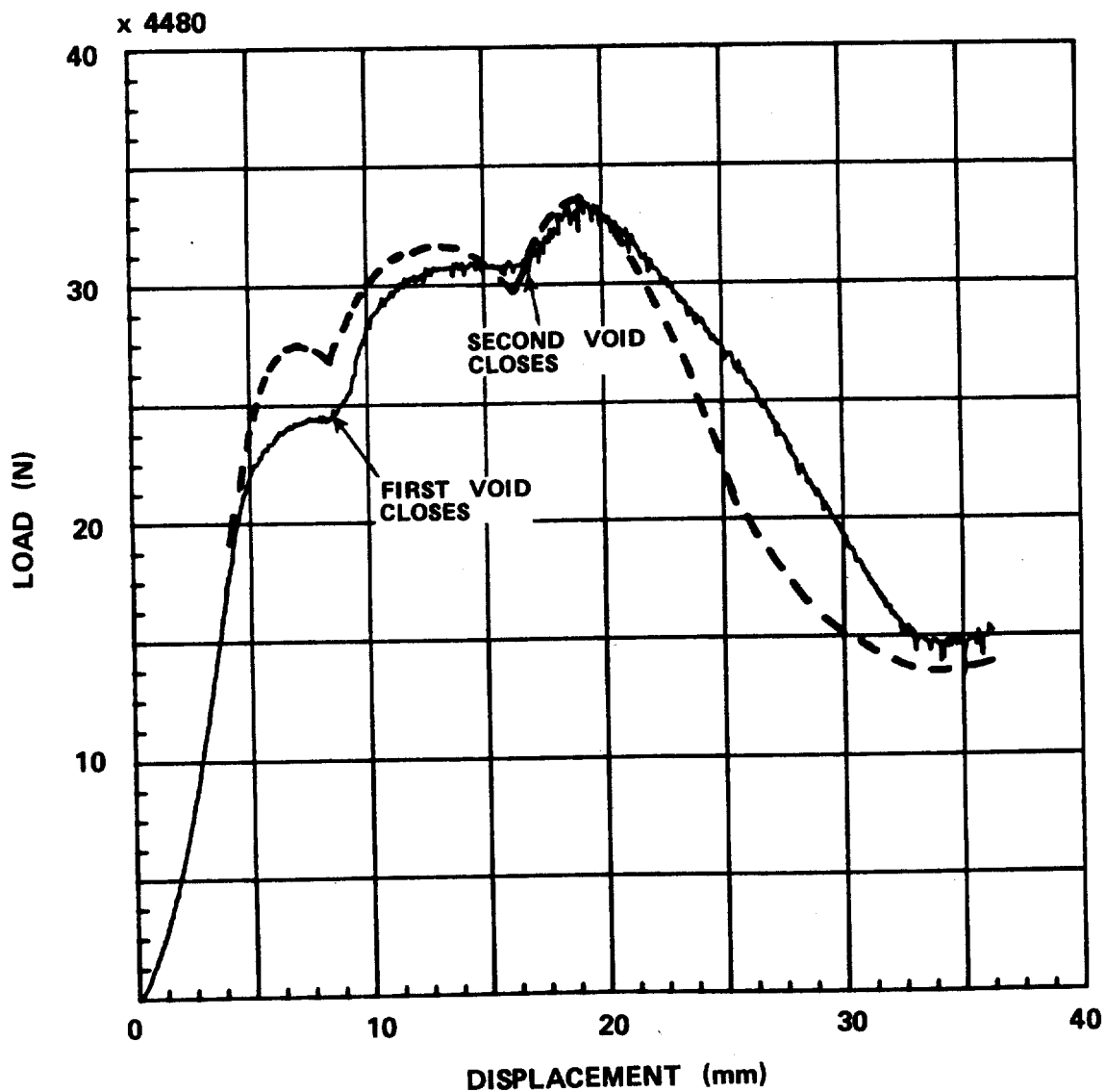


Figure 19. Computed (---) and experimental (—) force-displacement curve. The steps in the curves correspond to void closures.

OBLIQUE IMPACT OF ROD

An aluminum rod 30.5 cm long and .638 cm in diameter impacts a rigid wall oriented at 10 degrees at a velocity of 20170 cm/sec. The material is modeled with a yield strength of .0029 Mbars and a hardening modulus of .00055 Mbars. Figure 19 shows the calculational mesh.

The computed results showed good agreement with the experimental profiles up to 600 μ s. At later times the experiments showed more curvature in the rod. Three factors probably contributed to these late time discrepancies.

- Coarse zoning
- Inaccurate material properties
- Rigid wall approximation to armor plate.

A sequence of deformed configurations is shown in Figure 21. In Figure 22, a view at 300 μ s is shown to illustrate the cross-sectional zoning. In Figure 23 the residual experimental profile is shown for comparison to the computed result at 3000 μ s.

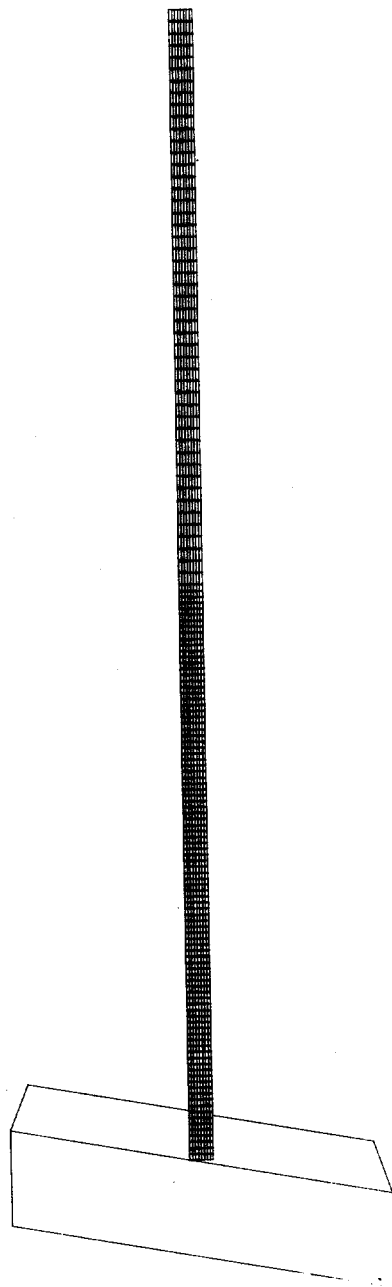


Figure 20. Computational mesh for oblique rod impact problem.

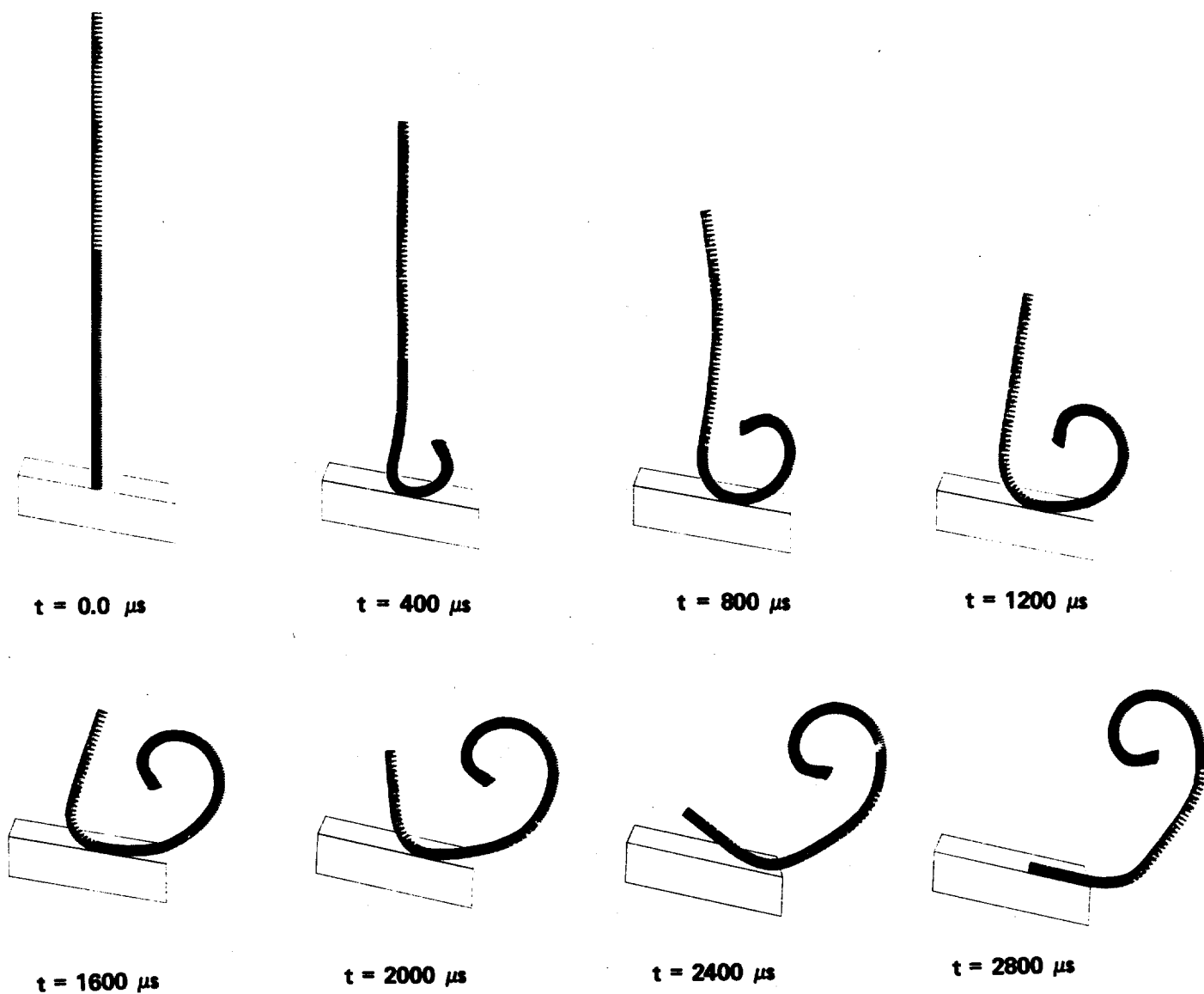


Figure 21. Deformed shapes of rod impacting oblique rigid wall.

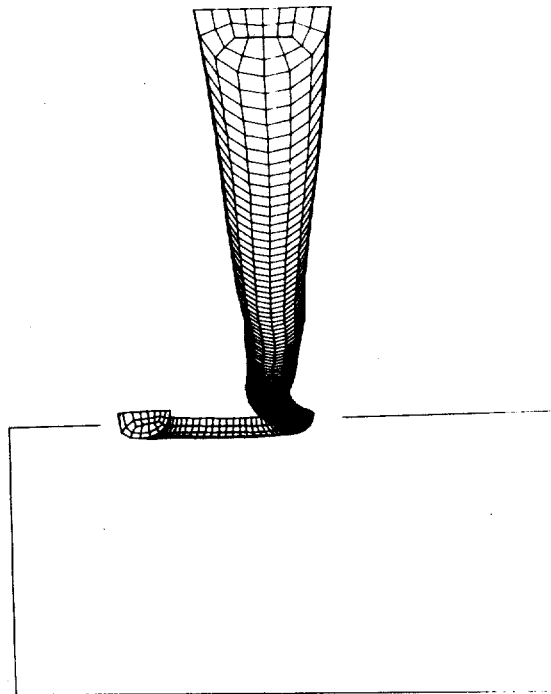


Figure 22. Another view of rod at 300 μ s.

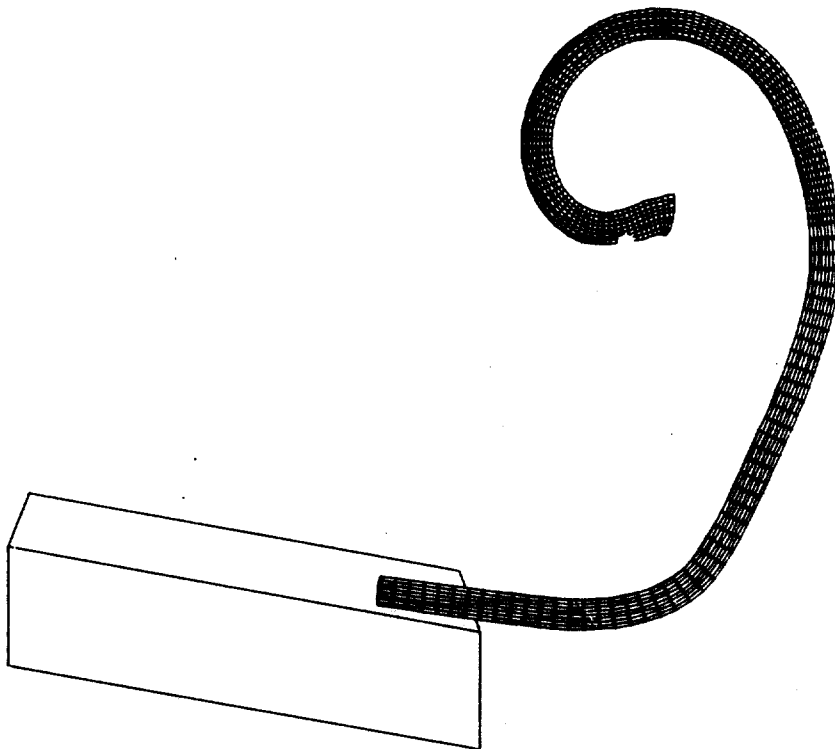
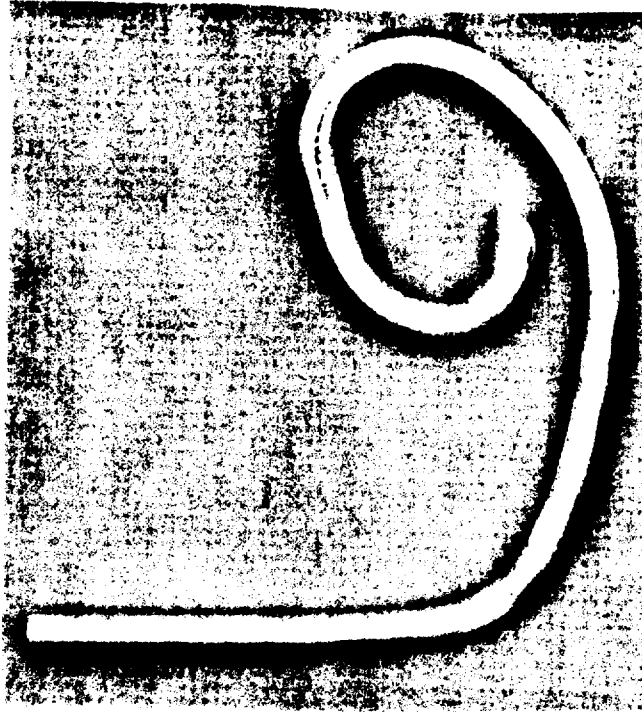


Figure 23. Final profiles: (a) experiment and (b) computed.

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